

City Layout

Neverwinter is divided (roughly) into quarters. These quarters are outlined below, with notable places mentioned.

In addition to the four quarters of the city, there are various districts (named in their respective quarters) as well as the Neverwinter Underground.

The Residential Quarter

The residential quarter is named such as it primarily consists of housing. There are taverns and shops here, not as thickly concentrated as they are elsewhere, and housing. Those that are fortunate enough to own a single-unit house (as opposed to multifamily housing, apartments located over shops, row houses, etc) likely own property here. Some of the larger and finer houses are located here, in the city's Rose District. The majority of Councilors have homes here, including Mathienne Feywinter, Vaeril Elra, and Invis Winterenvy.

While the White Palace is located in the heart of the city proper, it is noted that the Archives and Neverwinter Library are located (technically) in the Rose District and are thus part of the Residential Quarter.

The Fighter's College and the College of Neverwinter are located in the Residential Quarter, something that neither institution is fully happy about.

The Mercantile Quarter

As the name would imply, this is the quarter of the city that consists of primarily shops, taverns and restaurants. The Mercantile Quarter is where most of those in the city come to shop, and is home to the Open Air Market, a permanent, year-round installation consisting of stone and wood booths available for rent via the Neverwinter Merchant Alliance. Booth rents are graded and depend on proximity to the heart of the Market, with booths near the outer edges costing less than those that are closest to the Market amenities (public washrooms and an open-air food cart pod). Waiting lists to join the food cart pod in the Open Air Market are quite long, with the current wait for one of the more desirable locations at 19 years and counting. Notable carts in the pod include the Spiced Nut Lady's cart, the Fried Noodle Family, Bitternose Farms (known for their jam tarts), and Zemwar's Falafel ("Quick, Not Awful"). Despite its name, the Open Air Market is tented during the winter months, to prevent diners and shoppers from being inundated with moisture from inclement weather.

The Mercantile Quarter is also home to the city's Temple of Waukeen.

Other notable locations in the Quarter include the Golden Hind Tavern, an establishment notorious for its "open stage" nights, at which anyone of talent (or those blessedly free from the curse of it) may sign up to perform poetry, music, or standup comedy.

The Guild Quarter

The Guild Quarter is where the majority of Guilds in the city are located and do their work. Most Guilds in the city choose to rent or purchase real estate in the Guild Quarter due to zoning laws and permitting that make it easier to operate. Despite the name, the Guild Quarter is not only Guilds, and two notable taverns (the Tack and Hammer and Bartleby's) make their home here.

The Harbor Quarter

The Harbor Quarter borders Neverwinter Harbor and caters largely to sailors and those that pass through said harbor. The docks are located here, as well as commercial and private marinas for those that own watercraft.

The Harbor Quarter boasts the highest number of brothels in the city, as well as two of the finest restaurants in Neverwinter: the Island Widow (notorious for its all-day breakfast, considered by many to be among the best in the city), and the Book in Hand Tavern.

The Merciful Maiden Tavern, owned by [Burke Halpin](#), is located here.

The Neverwinter Underground

Considered to be a myth by most of the city, the Neverwinter Underground is the name for those portions of the old city that were not fully destroyed by the Great Fire. Parts of the Underground are accessible from the surface, and while the undercity is not fully mapped, those "in the know" use landmarks and various establishments to guide their way through the labyrinthine ruins below the streets.

The Neverwinter Underground is home to the Neverwinter Resistance and formerly housed the Assassin's Guild of Neverwinter. A thriving black market exists below the city streets, and it is said that anything you can name a price for can be purchased below.

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